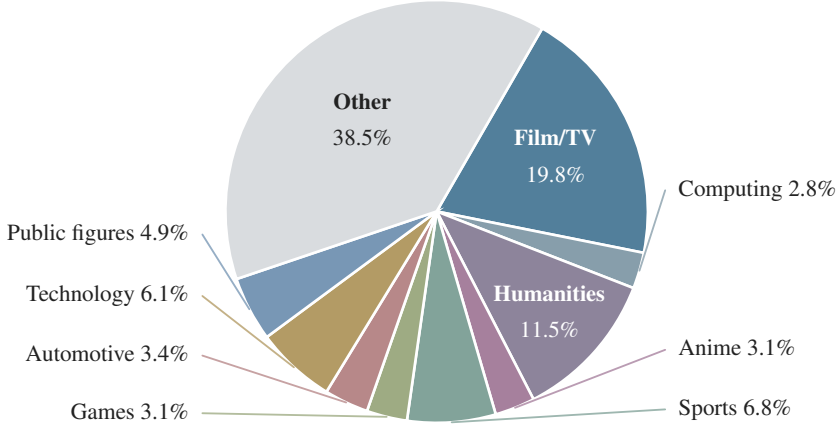

Other
38.5%
Film/TV
19.8%
Computing 2.8%
Public figures 4.9%
Technology 6.1%
Automotive 3.4%
Games 3.1%
Humanities
11.5%
Anime 3.1%
Sports 6.8%